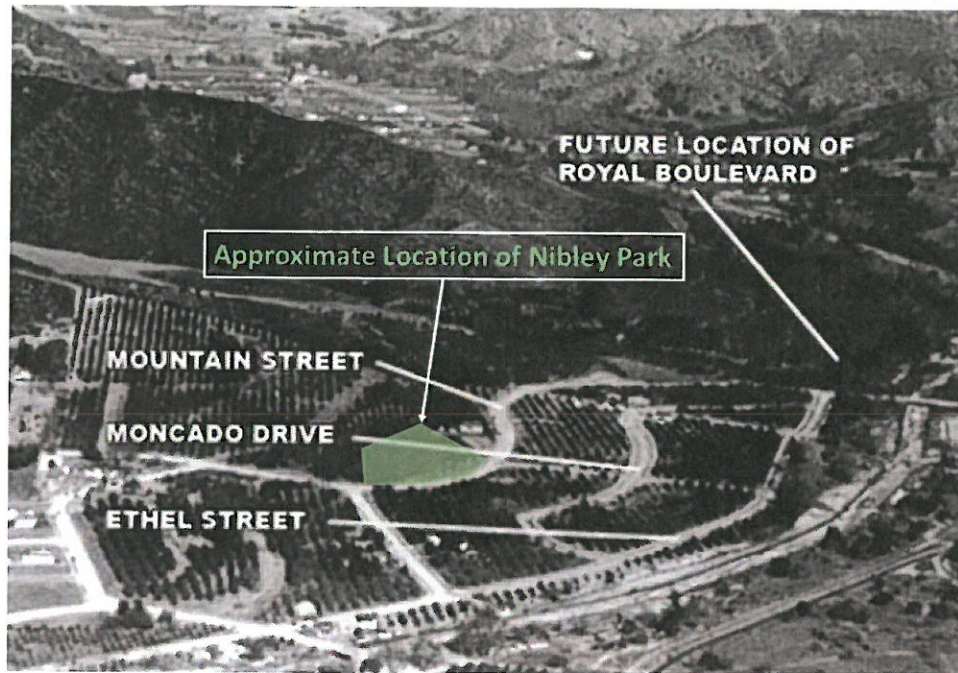


EXHIBIT 3



## ACCEPT SITE FOR PARK AT GLENDALE

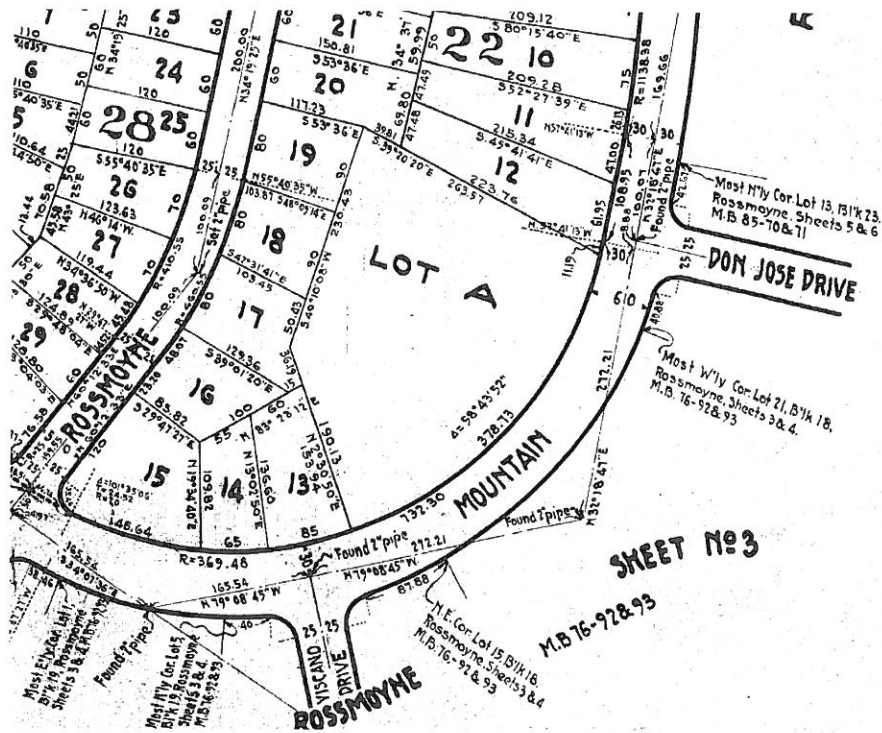
### INVESTMENT COMPANY GIVES CITY TRACT OF TWO AND A HALF ACRES

[LOCAL CORRESPONDENCE]

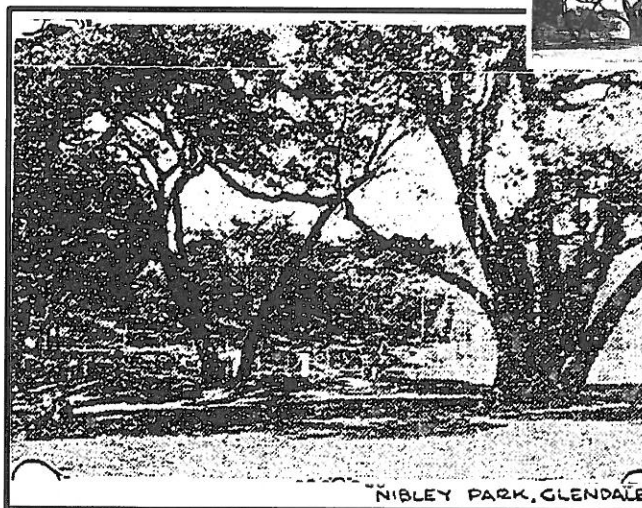
GLENDALE, June 15.—The deed to Nibley Park, a two-and-one-half-acre tract studded with giant oaks, situated in the northeast section of Glendale, was formally accepted by City Manager V. B. Stone, acting for the City Council, from the Nibley Investment Company, owners of the park. The city has purchased two lots adjoining the tract to round it out and to make it suitable for park purposes.

C. W. Nibley, Salt Lake City, capitalist, is president of the Nibley Investment Company, and his nephew, Alex Nibley, is vice-president and the gift of the park was offered to the city several months ago by them, the intervening time being consumed in clearing the title and making surveys of the property. A copy of the Council's resolution accepting the park will be framed and given to the donors.

Los Angeles Times, June 16, 1925

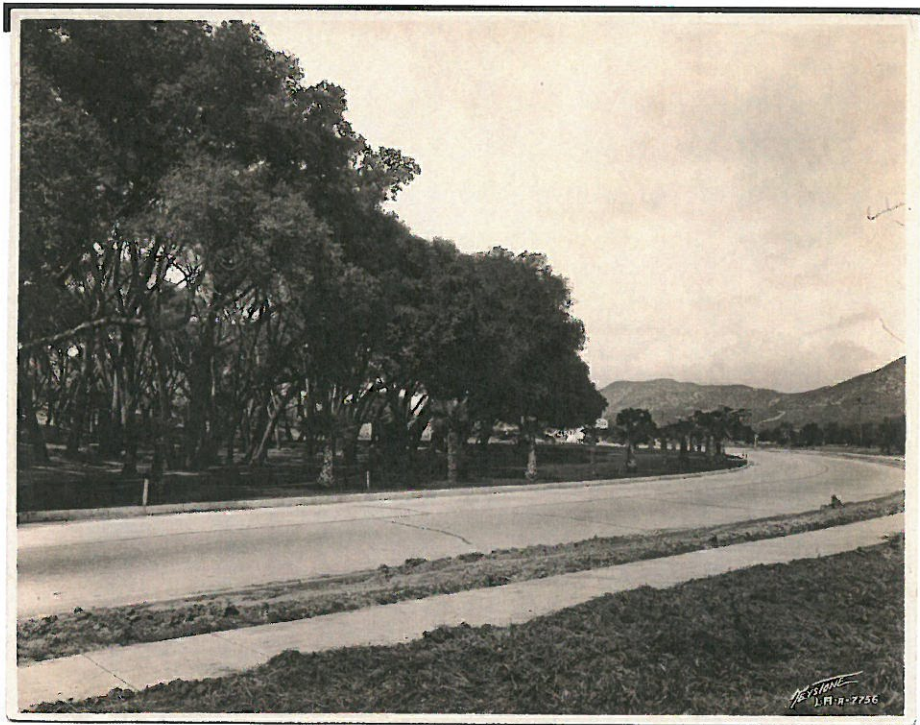


Popular Residential Suburb of Los Angeles is Attended by Increasing Prosperity



Los Angeles Times,  
November 28, 1926







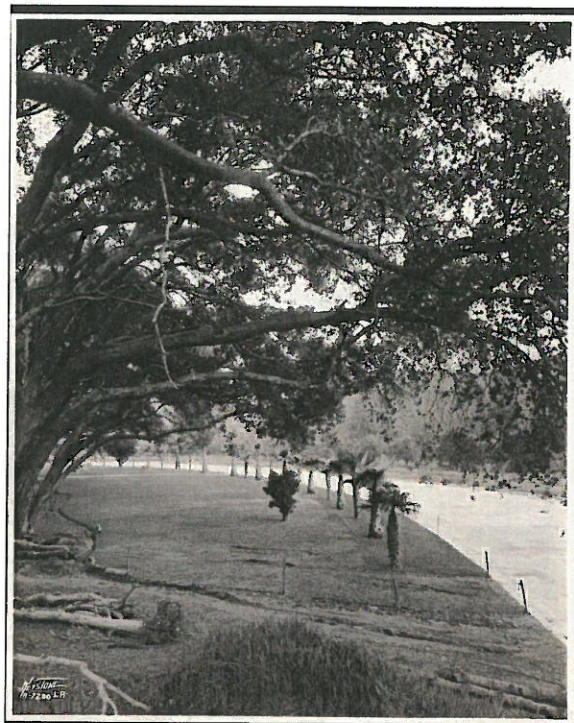
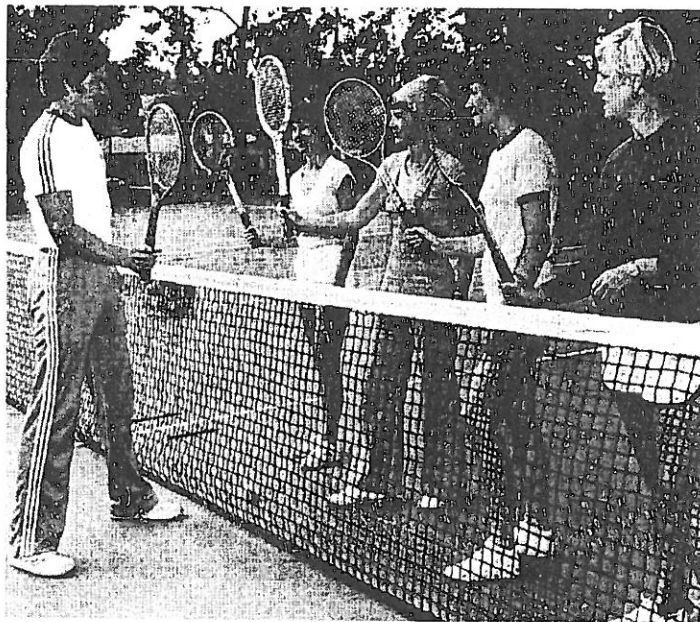






Photo by Herman  
Schultheis, c. 1938



**STARTING OUT** -Margie Jorgensen, Sally Colvett, Evelyn Beilecke and Barbara Bradley, from left, pay attention to Dick Beharry who demonstrates racquet grip at Nibley Park, Glendale. Times photos

*Los Angeles Times,*  
June 11, 1978



**GIANT MONOPOLY** -Players can pass go or wind up in jail badly in the expanded version of the famous high-finance game, which has been developed by Glendale recreation leader John Empey and his colleague Paul Cole. Teams of 6 to 14-year-old boys and

girls are playing the game at city parks and playgrounds. Ten Burkhardt, 7, is throwing the dice at Nibley Park as his teammates advance badly on the board, hoping to land on Park Place. The giant board, dice, houses and other gear are made of cardboard. Times photos

*Los Angeles Times,*  
April 17 1977

Note fence in background